

Choose Your Circle

game: Lift or Drag? · complete in class or at home

Name _____

Date _____

"Do not be deceived: bad company corrupts good morals." — 1 Corinthians 15:33

1. True or False? (*Genesis 2:18; Luke 10:1*)

- A) God designed humans for friendship and community. **T / F**
- B) Friendships have no real effect on your choices or future. **T / F**

2. Fill in the blank: (*Proverbs 27:17*)

"Iron sharpens iron, and one man sharpens _____."

3. True or False?

- A) Spending time with someone always means you approve everything they do. **T / F**
- B) Bad company can corrupt good morals over time. **T / F**

4. Sort it: (*write LIFT or DRAG*)

- 1) A friend who tells you hard truth because they care about your soul
 - 2) A friend who pressures you to lie, cheat, or break rules to fit in
 - 3) A friend who helps you carry a heavy week — homework, stress, or loneliness
- _____

5. Look it up: (*John 15:14*)

Jesus said you are His friends if you do what?

6. This week:

Name one step you will take to choose a circle that lifts — or to be a friend who lifts someone else.
